PHILIPPINE GAMES IN ENHANCING SPOKEN ENGLISH IN A LITERATURE CLASS

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Students love to speak, however, they have a "fear" to express themselves because of their inadequacy to speak the English language. This study explored Philippine games as tools for practice and development in speaking in a Literature class, with English 33 students enrolled in the second semester SY 2014-2015 as participants. The research determined whether Philippine games are useful and meaningful to improve the learner's communicative competence. Philippine games were integrated in the analysis, discussion and activities of the different literary genres. With proper motivation and various Philippine games, they were able to make classroom more expressive and fun for them in enhancing their spoken language. The pre-test results showed that the participants had the greatest interest in speaking with the use of games. Post-test results demonstrated that they were not completely able to conquer their anxiety in speaking, however, there were excitement, learning and freedom of expression of what they thought and felt, which enhanced their communicative competence.